

Jr. Mite Division – Rules

1. When there is a throw to first, second, or third base there will be no extra bases if an overthrow occurs.
2. When the ball is hit to the outfield, the player must stop at second base (the player must get to second safely).
3. A runner on third base shall be frozen there until hit or forced in (walked in). They cannot advance on an overthrow or a fly out.
4. When a batter is walked, all play is dead until the next ball is pitched. If there is a base runner on third with bases loaded, the base runner must keep his/her helmet on until he/she returns to the bench. If any base runner takes his/her helmet off while in the field of play, they will be called out.
5. There will be a maximum of 4 runs per inning. All games end at 8:00pm. If the last inning is incomplete then the score of the last complete inning will be the final score.
6. Any type or style of glove may be worn by the players.
7. Parents are to pitch and catch to the kids (not the Coach) 5 pitch.
8. Runners may not leave their bases until the pitched ball has crossed home plate or until the batter has made contact with the ball.